




BEST PRACTICES COLLECTION TEMPLATE

Name / title	DIGITAL MAPS (Communication/Team work)/ Digital Ambassadors of the European Cultural Heritage, Erasmus+ project 2020-2022/
Overview of the materials offered	<p>Objectives of this activity:</p> <ul style="list-style-type: none"> -sustainability and durability of the European Cultural Heritage; -consolidation of students' and teachers' communication in English (oral, written, digital, online); - understanding the steps for the digital mapping of the European Cultural Heritage; -participation of teachers in the workshop for the creation of professional maps; -student participation in a workshop to create a simpler digital map; - the collaboration of students in mixed teams from Romania, Portugal, Turkey, Latvia and Lithuania to create the materials for the map; - creation of materials, PPT, video by student groups on the following themes: Historical Heritage, Educational Heritage, Industrial Heritage, Natural Heritage, Traditional Lifestyle Heritage, Migrant and Immigrant Heritage
Source or link to the materials	<p>https://www.youtube.com/watch?v=nAlOUFMFHcU</p> <p>https://www.youtube.com/watch?v=hvS9ESg0hFM</p> <p>https://www.google.com/maps/d/u/0/edit?mid=1kis2bgoviy7qt9irtvxb41xrnk0c4xh8&ll=40.1854450335677%2c29.16589206108398&z=15</p> <p>Here is the "digi-portal" link that can be used to create a digital map</p> <p>https://www.google.com/maps/d/u/0/edit?mid=1kis2bgoviy7qt9irtvxb41xrnk0c4xh8&ll=40.1854450335677%2c29.16589206108398&z=15</p> <p>https://www.youtube.com/watch?v=6mFzdm-FG5U&t=5s</p> <p>https://www.google.com/maps/d/edit?mid=1D1TM1LmJM_k9SULmESvot1z_XPH8QHT-&usp=share_link</p>
Copyright or licence issues	Not applicable
Target group(s)	Students aged 14-18 from partner schools



<p>The purpose of the proposed materials</p>	<p>Purpose: Creation of a digital map with the Tangible and Intangible European Cultural Heritage of the partner countries in this Erasmus+ project and the importance of its sustainability for future generations</p>
<p>Description / structure</p>	<p>Communication en English (oral / written / digital / video/online)</p> <p>Team work: : mixed international</p> <p>Completion time: 12 weeks</p> <p>Materials:</p> <p>Online platform: internet, phones, laptops, various applications, etwinning, PPT for making the map, tutorial, workshop, digital map on google</p> <ol style="list-style-type: none"> 1. Description of the product to be made: Digital map of the Tangible European Cultural Heritage and its conservation through sustainability achieved by current generations for future generations; 2. Organization of a workshop for teachers (professional) to create the digital map; 3. Proposing a simpler option for students (workshop) with the steps they will follow; https://www.youtube.com/watch?v=l8pyuzur6n8 4. Formation of international mixed teams (20 in our case, with 5-6 students) trained, guided by 2 mentor teachers from two partner schools; 5. The language, the time, the topic on which each mixed team will work have been established; 6. Creating a digital map on google (link), on which each group can display the heritage elements for which they worked in collaboration (informational documents, posters, PPT, videos); 7. Each group met separately online, organized on twinspace, twinmails, shared responsibilities, posted material with steps to follow, watched the tutorial, each group had a group page on who uploaded the material, was checked, discussed, then posted on the map; 8. A presentation of the product made and posted on the digital map was organized by each group, through a volunteer, in front of the online participants on the etwinning platform, 120 people; 9. At the end of each presentation, there was a game about the heritage of a country (Cahoot-feedback); 10. <u>The Story of the project products (digital maps)</u> was created for the feedback of the joint digital maps

Why do you suggest it? What can be used to create our materials	<p>Cultural heritage includes tangible culture (such as buildings, monuments, etc.), intangible culture (such as folklore, traditions) and natural heritage (including landscapes and biodiversity), in the current conditions of climate change and crisis, it is necessary to protect them. All countries and societies have these values and governments place great importance on preserving them for future generations. Moreover, preserved heritage has become an anchor of the global tourism industry, an important contributor to the economic value of local communities. Today, the role of cultural heritage has been recognized and is a common idea that unites international society.</p> <p>During the project, the partners were able to compare the similarities and differences of culture, traditions and lifestyle, they found diversity in the unity of Europe. Teachers also had the opportunity to improve and strengthen their skills (WEB 2.0 tools, educational tools, communication tools, web page designs, eTwinning, CLIL learning and comparing education systems in partner countries)</p>
Other useful information	Students will also participate in other activities: digital games about heritage, board games, traditional games, they will strengthen their linguistic, digital, intercultural, communication skills, moral values: equal opportunities, tolerance, non-discrimination.
STEM	Geography, history, ancient and medieval architecture, industry, IT, English, biology (natural heritage)
Authors, contrybutor	Maria Miron, LTETc Gh. Mârzescu, Iași România și echipa de proiect



Dear Team Members

I'm very happy to work with you on the same task. I hope it will be a "wonderful journey" plenty of collaborative work in order to produce great work. From now on, we are going to communicate via twinmail, twinspace and chat room. Please check your emails regularly.


We are going to prepare presentation, poster, video, about tangible cultural heritage "Peles Castle" in Romania. First, we will discuss and find the most important features of Peles Castle and we will make the distribution of the tasks to all members of the group. Then we will arrange a meeting by choosing an appropriate date to everyone.

After finishing our tasks you can upload the products to the padlet under my name. Here is the link:
<https://padlet.com/allaktas161616/4w5gy7j5ag6033tz>.

Please, don't forget to take photos from backwards while preparing these items and then upload it to team 9 on our padlet. In our online meeting we will discuss all the details, including the preparation of questions about Peles Castle for the digital game.

Please pay attention to your emails. I'll contact all of you as soon as possible.
Thank you!

Ana Teresa Beja
Your Team Coach



Example for communication